100Yards.com

MIS 510, Project Report Spring 2009

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INTRODUCTION

ABOUT NFL

The National Football League (NFL) is the largest professional football league in the United States and the largest American football league in the world. It is an unincorporated/non-profit organization controlled by its members. It was formed by eleven teams in 1920 as the American Professional Football Association (the league changed the name to the National Football League in 1922). The league currently consists of thirty-two teams from the United States. The league is divided evenly into two conferences — the American Football Conference (AFC) and National Football Conference (NFC), and each conference has four divisions that have 4 teams each. The regular season is a seventeen-week schedule during which each team has one bye week and plays sixteen games. This schedule includes six games against a team's divisional rivals, as well as several inter-division and inter-conference games. The season currently starts on the Thursday night in the first full week of September (the Thursday after Labour Day) and runs weekly to late December or early January.

POPULARITY OF NFL

American football is the most famous sport in America. Below are some pointers about the American football:

- In a Harris Poll conducted in 2008, the NFL was the favorite sport of as many as (30%) people which is the combined total of the next three professional sports--baseball (15%), auto racing (10%), and hockey (5%)
- Additionally, football's American TV viewership ratings now surpass those of other sports, although football season comprises far fewer games than the seasons of other sports
- According to the Associated Press, the Sports Marketing Group polls from 1988 to 2004 show NFL Football to be the most popular spectator sport in America
- The total percentage of Americans who liked or loved NFL Football exceeds 60% of the American Public.

The NFL has the highest per-game attendance of any domestic professional sports league in the world, drawing over 67,000 spectators per game for each of its two most recently completed seasons, 2006 and 2007

BUSINESS MODEL

The aim of the project is to build an ecommerce application to allow the Football enthusiasts to have one-stop information website regarding the Football games and player information. There is no one single resource apart from the Sports news websites where we have collated information specific to the games. The statistics and player information are still a long way apart. There is a need and hence a commercial necessity to collaborate the information related to this sport – games, information, statistics, player details, and videos of the games, highlights, images, news, articles to capture the attention of the enthusiasts and hence there is a business case that needs to be developed.

COMPETITIVE ANALYSIS

During our analysis in comparing various websites that provide football related information, we found several sites that offered similar services. The main competitors in market for 100Yards.com are Yahoo! Sports and espn.com. The following table shows a summary of functionalities provided by Yahoo! Sports, espn.com and 100Yards.com

| Features/Competitors | Yahoo! Sports | espn.com | 100Yards.com |
|----------------------|---------------|----------|--------------|
| Teams | Х | Х | Х |
| Players | х | Х | Х |
| Videos | Х | Х | Х |
| Photos | Х | Х | Х |
| Search | х | Х | Х |
| Team Performances | - | - | Х |
| Player Performances | - | - | Х |
| Merchandising | Х | - | Х |

All the three websites provide great information around all the aspects of football such as team and player information and the search capability. However, what sets 100Yards.com apart is its rich and varied multimedia content combined with the merchandising option for users. The user can view and buy team and player related stuff like apparels, shoes, caps, football etc via the Amazon.com.

The site also provides information about team and player performances in terms of ranking based on the previous historical data and various statistical analyses.

TARGET CUSTOMERS

It's a one stop information site for the football enthusiasts and lovers to get all information related to this sport-game, information, statistics, player and team details, videos and photos of the players, teams and stadiums etc. Also, it provides RSS feeds giving all the latest and relevant news for football enthusiasts. Our website can also be helpful for statisticians and game followers.

SERVICES PROVIDED

100Yards.com provides team and player information from all 32 teams with rich multimedia content as the video and photo gallery for the users. Along with this, users will be able to use the implemented API's to search and view player and team details. 100Yards.com also provides an option of Google Maps where the users can find the exact location of stadium.

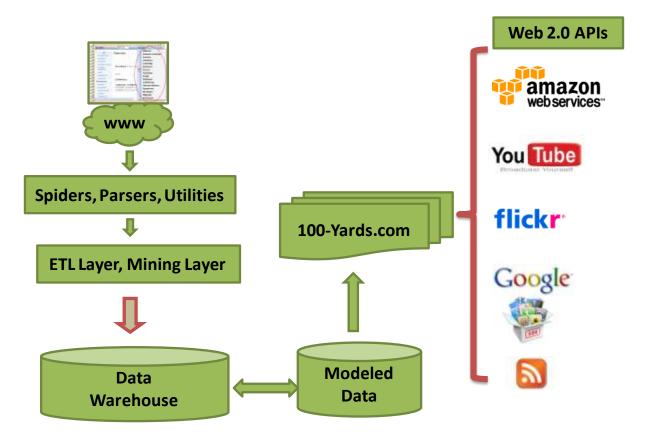
FINANCIAL PROSPECTIVES

Football is one of the most popular games and 100Yards.com can cash the popularity of the sport to generate the revenue.

The following are some of the sources from which the revenue can be generated:

- Amazon: 100Yards.com can generate revenue through merchandising fees received from Amazon. If a user of our site buys Amazon products through a link from 100Yards.com webpage, then we will get revenue via a referral rate (a given percentage).
- Google Ad Sense: By posting targeted advertisements from Google, 100Yards.com can get around 5 cents per click of revenue.
- Direct Advertisements: 100Yards.com can post direct ads on the website. These
 advertisements will be charged based on the size, location and duration of the
 advertisements.

The architecture of the 100Yards.com site is as follows



100Yards.com is built on a 3 tier architecture with MS SQL Server 2005 serving as the database and the Apache 6.x as the application server. Tomcat is utilized as the application server. We have used MS SQL Server BI suite for the data-mining component.

The database is updated for the statistics from various sources such as

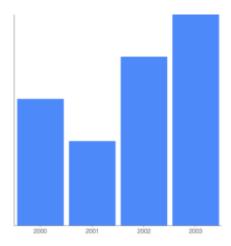
- Profootball.com where our crawlers and parsers update the database periodically
- FantasyFootballNerd API fetches the injury, real time statistics and player information on the fly through their API

100Yards.com uses the following social media APIs to create a unique feel for the user logging to our website. They are - Amazon web services, YouTube, Flickr Photo search API, Google Maps, Google charts API, RSS feeds fetching News from Yahoo and other sports related websites

The features that these APIs and the application provide are listed here briefly

Football related News from Yahoo(RSS) – A web user can access the football related news section from the home page. When the user clicks on the feed news link he is redirected to a page where he can view the latest football news from sports.yahoo.com and cnn.com.

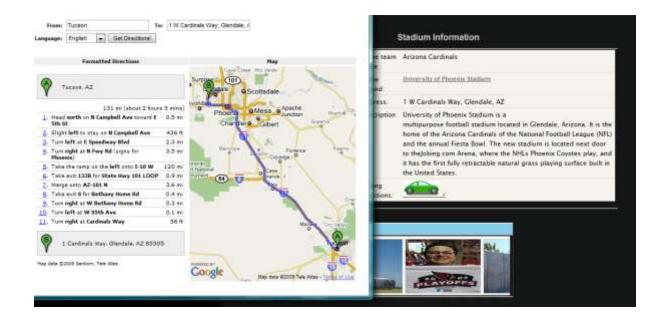
Player Profiles – A user can access the player profiles by accessing the Players tab in the menu. The user can view the top performers based on the rankings by position as well. His Passing, returning, kicking, defense, rushing, receiving and scoring statistics are displayed in the statistics page. A user can also view the performance of that player over different seasons here as shown below.



Also, various information related to Merchandise options and images from Flickr and videos related to the player from Flickr have also been mashed up on the player profile page to increase the interactivity of the user



• Google Map & Driving directions – The user can navigate to the team home page and find the driving directions for the current match from his geographical location to the home ground of the team by clicking the driving directions icon on the team profile page. We have fed the destination details and the current location is auto picked by the IP location and the directions are fetched from Google Maps



Football Rankings & Ratings – In this section, a user can view the performance of the players based on the statistics and strategy of the game such as the Passing, Receiving, Kicking, Rushing and etc.

Our rankings are explained in the sections below on how we have achieved this rating mechanism.

This helps them to pick the players for the fantasy football leagues that the sports websites have got to offer.

MATCHES PREDICTION

The matches data set has match related information for the past 10 years. Of all the variables in the matches' data set 8 variables were chosen for our analysis. These 8 variables were trained on the 70% of the data set and then were tested on the remaining 30% of the data. We created separate models for all the 32 teams. The model works in the following way:

- The outcome cannot be predicted before a match but only while the match is in progress
- During the course of the match or during the half time the user can enter values for the 8 variables along with the Team Name and the Opponent Name
- Based on the input variables and the Teams playing it predicts the outcome and the accuracy of the prediction

Using the SPSS Clementine three different techniques were used for predicting the outcome of a match namely Logistic Regression, Neural Networks and CART model. The Accuracy levels for the three techniques are provided in the figure. We came to a conclusion that the performance for Logistic regression and Neural Networks was almost similar but for CART it was very less. Hence Neural Networks was used to find the model for prediction for the 32 teams.

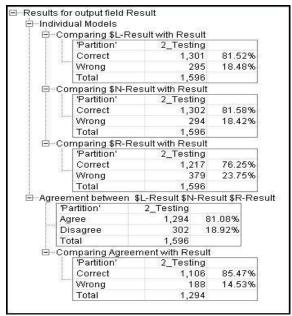


FIGURE 1 COMPARISON

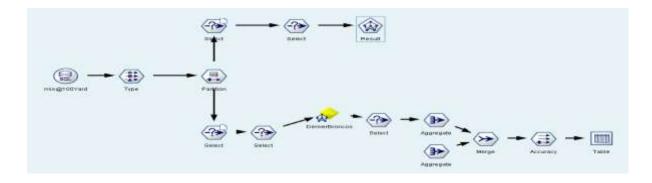


FIGURE 2MODELS FOR TEAMS USING SPSS CLEMENTINE

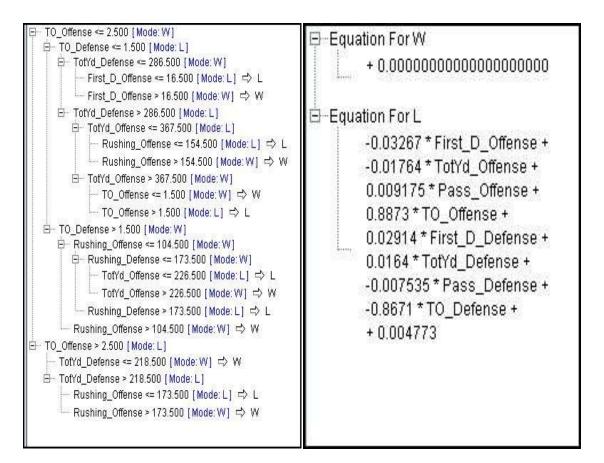


FIGURE 3 CART AND LOGISTIC REGRESSION METHODS

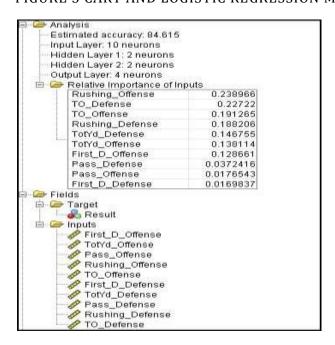


FIGURE 4 NEURAL NETWORKS

PLAYER PERFORMANCE

The team identified 7 aspects of the game where a player contributes and these are Passing, Defense, Receiving, Scoring, Rushing, Kicking and Returning. For each of these aspects various variables were identified which demonstrates a players performance for e.g. variables for Passing were Total Passes Completed, Yards Attempted and Touchdowns. K means clustering was done using these variables to segregate players into three categories i.e. Good, Average and Bad. Once the clustering was done Normalization techniques were used on these variables and ranking was provided to every player.

TABLE 1 PASSING: CLUSTERING VARIABLES

| Cluster | CMP | Total Yards | TD |
|-----------|------------|-------------|-----------|
| Cluster-1 | 16.400567 | 181.460296 | 0.944039 |
| Cluster-2 | 174.262135 | 1963.787012 | 10.553399 |
| Cluster-3 | 309.910155 | 3626.000539 | 23.234902 |

TABLE 2 PASSING: CLUSTERING STATISTICS

| Cluster | #Obs | Average distance in cluster |
|-----------|------|-----------------------------|
| Cluster-1 | 678 | 0.271 |
| Cluster-2 | 201 | 0.648 |
| Cluster-3 | 172 | 0.76 |
| Overall | 1051 | 0.423 |

NOVELTY

100yards.com is unique in the following ways:

PLAYER PERFORMANCE

Ranking players based on their performance is a unique feature of our application. The player performance is not done for a particular season but is based on the statistics for the last 10 years. This aspect of our application can be used by the coaches for finding out the best players over the years and can help them in selecting the team. Moreover users can pick players having a higher rank and can do well in various Fantasy football league.

MATCHES PREDICTION

Users can predict the outcome of the matches based on the model invented by us. The outcome of the match along with the accuracy is a key feature of our application. Various competitors like Yahoo sports and ESPN lack this feature.

WEB 2.0 TECHNOLOGIES

We have used Web 2.0 technologies to collate all the information regarding the American Football. Using various API's and Mashups we can collaborate the information related to American Football – **games**, **information**, **statistics**, **player details**, and **videos** of the games, highlights, **images**, **news**, **articles** to capture the attention of the enthusiasts.

APPENDIX

One single resource for all the work we have done and the milestones we have kept, this acted as an efficient project management tool to keep track of all the status and resources at one single place.

http://sites.google.com/site/100yardsdotcom/

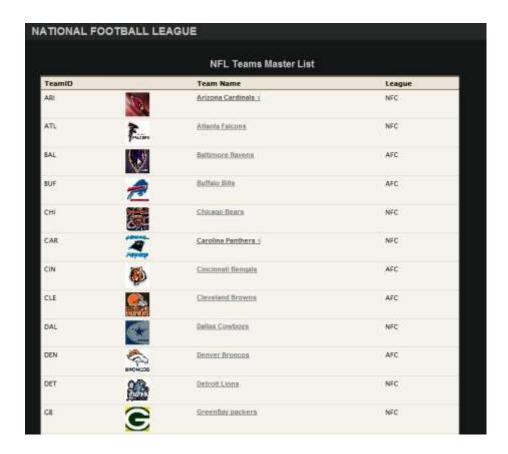
Home page



Players List



Team Information



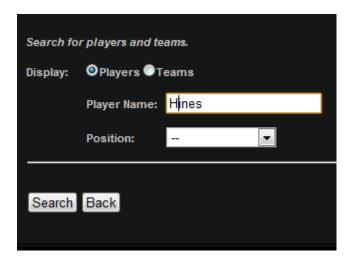
100Yards.com Rankings

| ATIONAL FOOTBALL LEAGU | JE | |
|-------------------------|-----------------|------|
| Top 5 Passing Players | Player Rankings | |
| Player Name | Ranking | Team |
| Todd Collins | 1 | WAS |
| Shaun Hill | 2 | SF |
| Peyton Manning | 3 | IND |
| <u>Aaron Rodgers</u> | 4 | GB |
| Tom Brady | 5 | NE |
| Click here for more | | |
| Top 5 Receiving Players | | |
| Player Name | Ranking | Team |
| Terrell Owens | 1 | DAL |
| Marvin Harrison | 2 | IND |
| Randy Moss | 3 | NE |
| Torry Holt | 4 | STL |
| | | |
| Larry Fitzgerald | 5 | ARI |

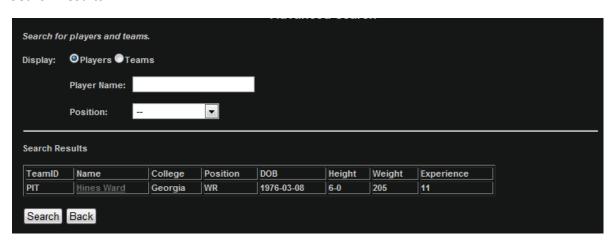
Player Search



Search Page



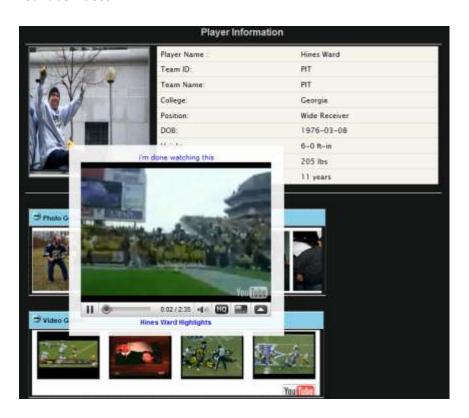
Search Results



Flickr Images



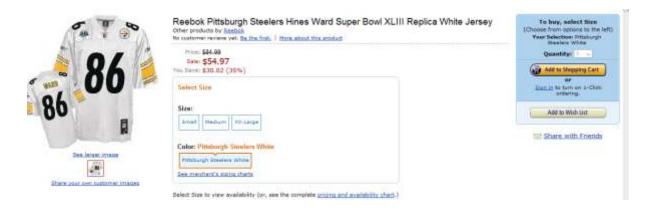
YouTube videos

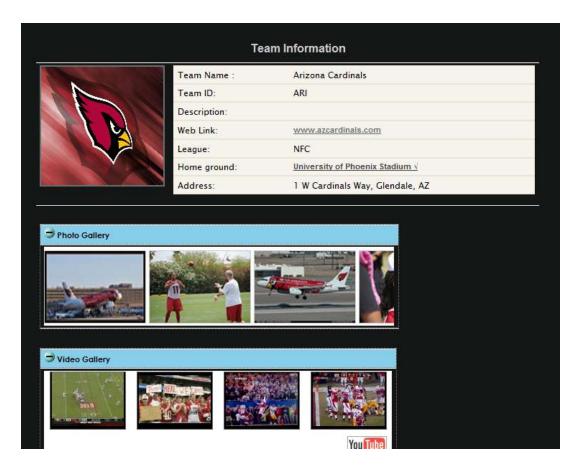


Amazon Apparel

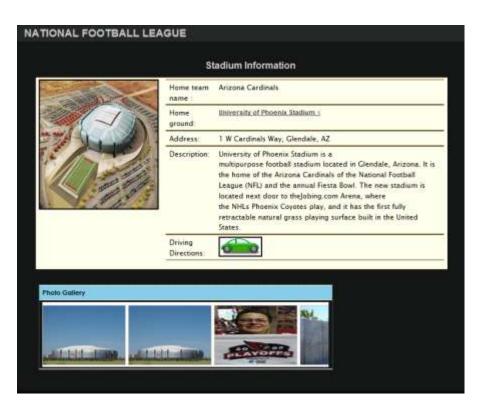


Redirects to the Amazon product page

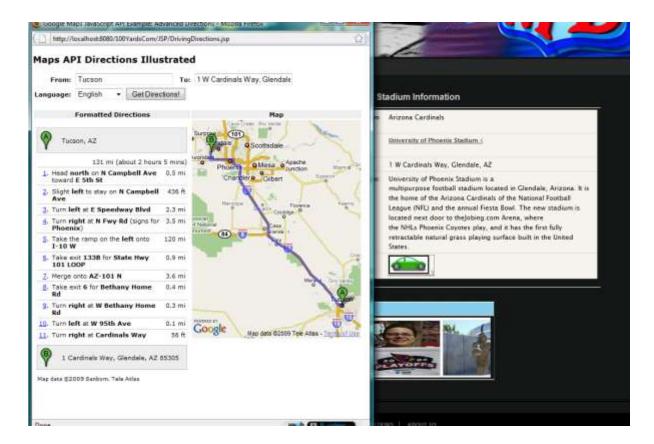




Stadium Information



Driving Directions



RSS feeds

